



Game



- 3 ten-sided dice (numbered 0 to 9)
- a timer
- counters

Save the animals

- 1 Take turns to roll the three dice.

After **each** roll of the dice, **both** players have two minutes to try to make any one of the numbers on the animals using the three numbers rolled.

You can do this using the three numbers on the dice and any of **addition (+); subtraction (-); multiplication (x); division (÷)**.



- 3 The first person to make the number claims that animal by putting a counter on it.
If neither of you can make a number, start again.
- 4 Once an animal has been claimed, it can't be claimed again.
- 5 The winner is the person with the most animals once all the animals have been claimed.

Example

Jess rolled 6, 2 and 2.

She could make 10, 24 or 6.

$6 \times 2 - 2 = 10$ or $6 + 2 + 2 = 10$

or $6 \times 2 \times 2 = 24$ or $2 + 6 - 2 = 6$

