

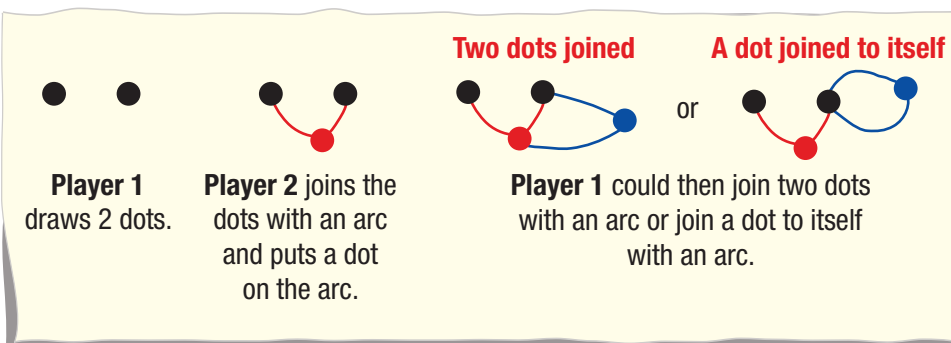
4 Game



Sprouts

- 1 The first player draws two dots on paper.
- 2 Players take it in turns to join the dots with an arc and put a dot on that arc.
A dot can be joined to itself with an arc.
- 3 Follow the rules below.
- 4 The idea is to make it impossible for the next player to draw a line.
The last person to draw a line is the winner.

Example



Rules

- 1 The player who has just drawn an arc must also draw a dot on that arc.
- 2 No arc may cross over another arc or cross over itself.
- 3 No dot is allowed to have more than three arcs coming from it.

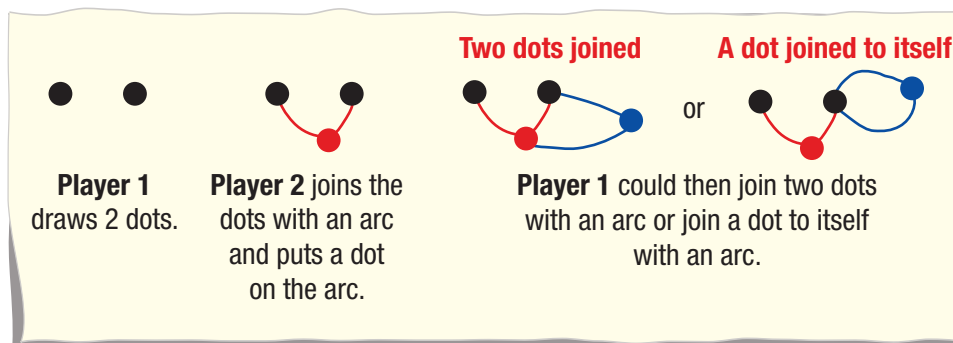
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