

2 Game

Whammy sticks

- a container you can't see through
- fact ice block sticks and a wham stick

- 1 Choose sticks with a set of facts which you need to practise, either 2s, 5s or 10s or combinations of these facts.



- 2 Place the set of ice block sticks into a container, **fact end down**, so they cannot be seen.
- 3 Each player chooses a stick – the player with the biggest product (answer) begins the game.
- 4 Return all the sticks to the container and give it a shake.
- 5 **Player 1** draws a stick from the container so that no one can read the end of it.
- 6 **Player 1** reads the fact to the player on their **left**.
- 7 The player on the left gives an answer:

If they are **correct**, they keep the stick.
 If they are **incorrect** the **next player** answers, and if **they** are correct, they keep the stick.
- 8 The player who wins that stick draws the next stick and so on.
- 9 If a player draws a stick with **WHAM!** on the end, this is the 'whammy stick' and every **other** player returns all their sticks to the container.
- 10 The game is finished when all the sticks (except the '**WHAM stick**') are held by players.
- 11 The player who has the most sticks wins the game.

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