

1 Game

- playing cards 1-9 (Ace = 1)
- different coloured counters for each player

Moving up

- 1 Deal all the cards evenly between the players.
- 2 Each player turns up two of their cards and makes a **2-digit number** with them.
- 3 Each player **writes an equation** to show how much is needed to reach the **next tens number**.

- 4 After they have written the equation, players place a counter on the tens number they made on the game board.
- 5 The winner is the first player to get **three counters in a row or column**.



100	50	20	70	60
60	90	60	40	20
30	70	80	30	50
90	30	40	70	100
20	40	90	80	50