

2 Game

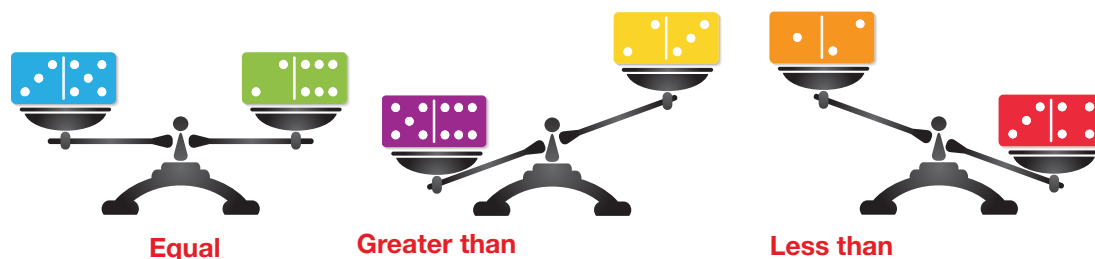


- dominoes
- a copy of the three scale pictures.



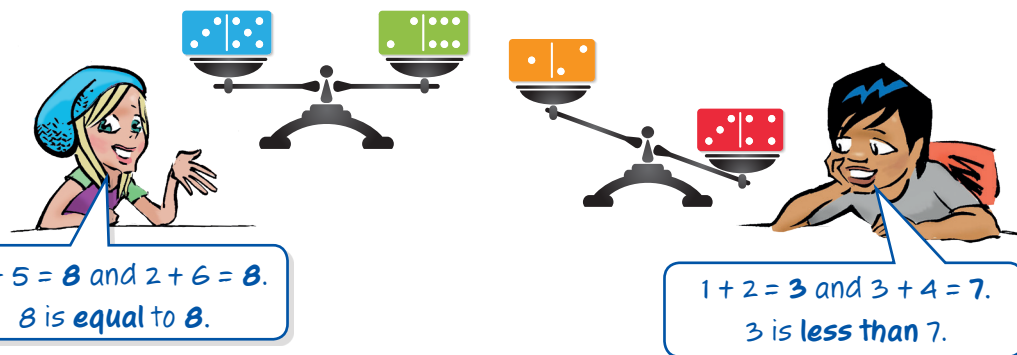
Can you make it balance?

- 1 Mix up the dominoes and share them equally, dots down, between the players.
- 2 Each player turns up one domino.
The player with the **largest number of dots** goes first.
- 3 The **first player** turns up 3 dominoes and puts one domino on each side of a scale so that it correctly shows the number of dots is **equal to, less than or greater than** the number of dots on the other side.



- 4 The **first player** says what the scales show.

Example



- 5
 - a If the **first player** can make an **equal number** of dots so the scales balance with two of their dominoes, they get **10 points**.
 - b If the **first player** puts two dominoes on the scale to correctly show '**less than**' or '**greater than**' they get **5 points**.
 - c The two dominoes used on the scale are taken out of play.
The **third domino** is placed in the centre so the **dots can be seen by all the players**.
 - d If the dominoes are placed on the **wrong side** of the scales and the equation is **not true**, the dominoes are taken off and put with the **dots up** in the centre.
- 6
 - a The **second player** has their turn and turns up 3 of their own dominoes.
 - b Each player can use any 2 of their 3 dominoes, **or** the dominoes that are turned up in the centre, to put on a scale.
 - c Keep playing until all of the dominoes are gone and then add up to see who has the most points.

Can you make it balance?



Equal



Greater than



Less than