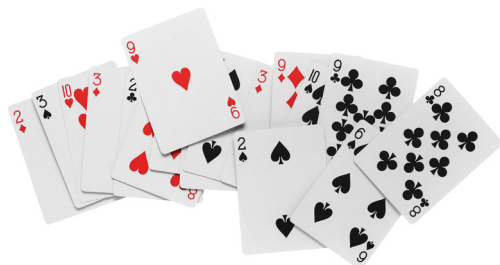


3 Game

Card sharp

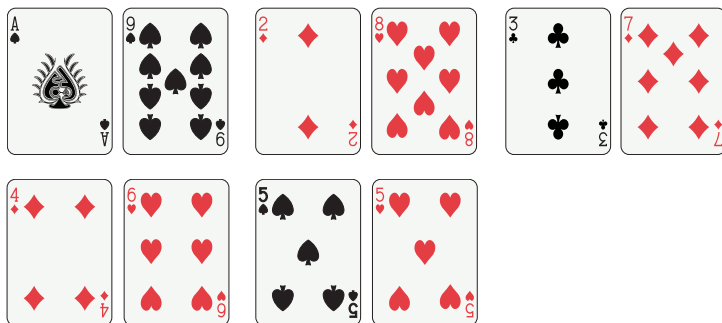
- a set of playing cards 1 – 10 (Ace = 1)

1 Mix the cards face up on the floor.



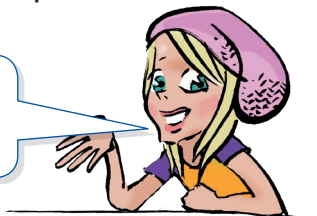
2 Race to make the most pairs that equal 10 with the number cards.

Examples



3 When all the cards are grouped to make ten, check each other's pairs – the winner is the person who has the most groups of ten.

10 is the only card that doesn't need a partner to make 10.



4 Race again with your partner or someone new.

3 Game

Card sharp

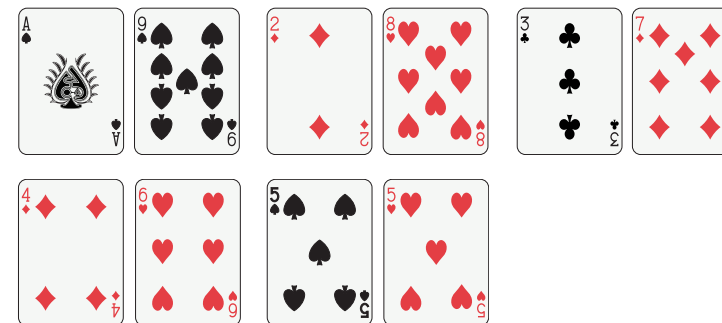
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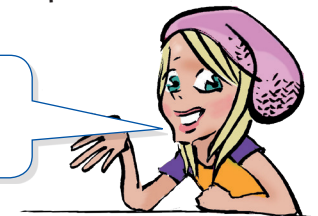
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