

1 Game

First to 100

- 10-sided die numbered 0-9
- place value blocks (20-ones cubes, 20-tens rods, 2-100 flats)

- 1 Make a pile of place value blocks **between** the players.
Each player takes a 100 flat.
This is the base.

- 2 Each player rolls the die.
The player who throws the **lowest number** begins by taking that number of ones cubes from the pile, and lining them up on their 100 base.

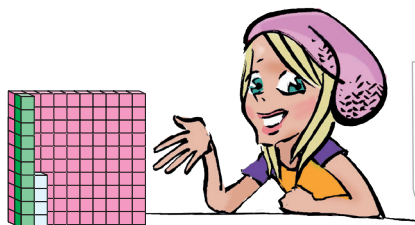
- 3 Write an equation for each turn.

$$0 + 8 = 8$$



- 4 The other player has their turn.

- 5 The first player has their next turn.
When the number of ones reaches ten, they must swap their 10 ones cubes for a ten rod and begin a new row of ones.



$$0 + 8 = 8$$

$$8 + 6 = 14$$



- 6 Keep playing until one player reaches exactly 100.

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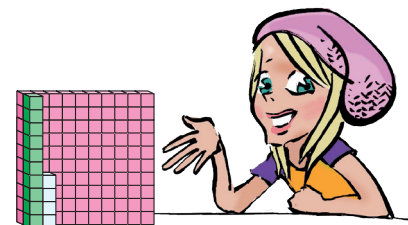
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