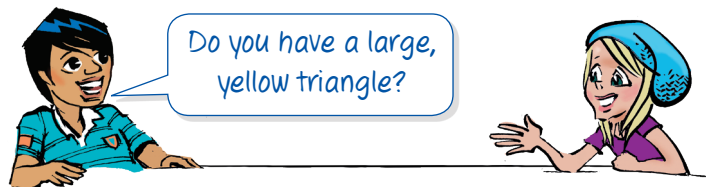


5 Game

Shape fish

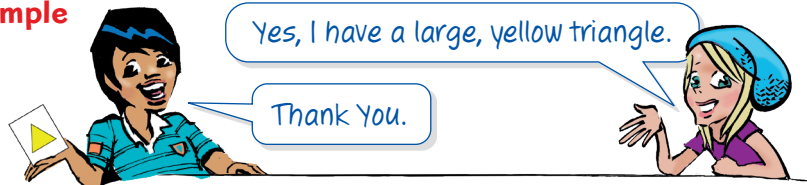
- 1 Deal out all of the shape cards **face down** between the players.
- 2 Each player checks their cards to find any **pairs**.
- 3 The player who has the **most** pairs starts.
- 4 Player 1 asks **one other player** in the group for a shape the same as they have.

Example



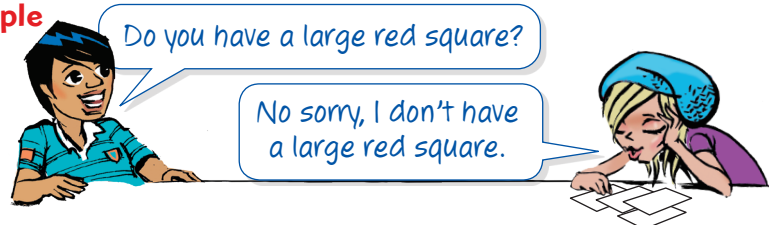
- 5 If the other player has the shape, they **must** hand it over.

Example



- 6 Player 1 can ask one player for **another shape**.
- 7 If the other player **does not** have the shape they say so.

Example



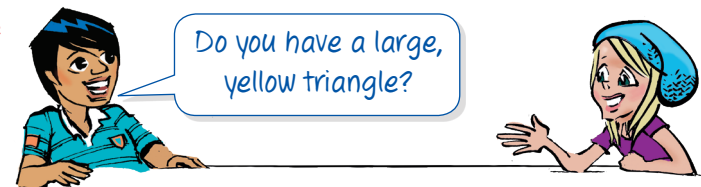
- 8 The next player then **asks one other player** for a shape.
- 9 The winner is the person who has made the **most pairs** when all the cards are gone.

5 Game

Shape fish

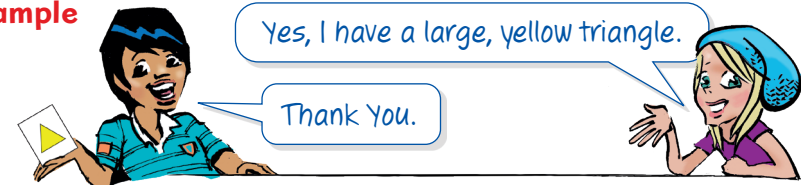
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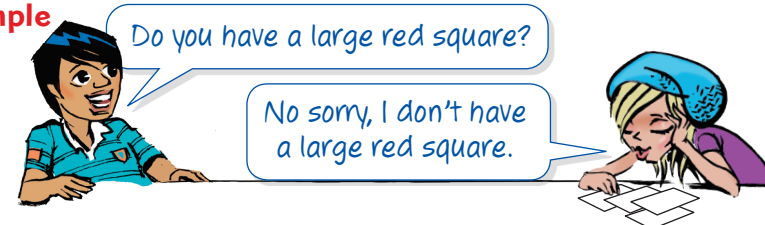
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